M.K. HOME TUITION

Mathematics Revision Guides

Level: A-Level Year 1 / AS

DEFINITE INTEGRALS -AREA UNDER A CURVE



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Introduction to definite integrals.

We have come across integration earlier, such as $\int x^2 dx = \frac{x^3}{3} + c$.

Because any constant term becomes zero when differentiated, then all integrals of this type will need to include an arbitrary constant c (unless other details are stated to enable us to find a unique solution).

These integrals are therefore termed **indefinite integrals** due to the need to include this constant. In addition, indefinite integrals give a **function** as a result.

An integral of the form $\int_{a}^{b} f(x) dx$ is a **definite integral** and it returns a **numerical** result.

$$\int_{a}^{b} f(x) dx = [g(x)]_{a}^{b} = g(b) - g(a)$$

where f(x) = g'(x).

To evaluate a definite integral, we first substitute the upper limit and the lower limit in turn, and then subtract the value for the lower limit from the value for the upper one.

Example (1): Find the value of
$$\int_{2}^{4} 3x^{2} - 6x \, dx$$
.
 $\int_{2}^{4} 3x^{2} - 6x \, dx = [x^{3} - 3x^{2}]_{2}^{4} = (4^{3} - 3(4^{2})) - (2^{3} - 3(2^{2})) = 16 + 4 = 20.$

Note that definite integrals do not include an arbitrary constant, because it would be cancelled out by the subtraction:

$$\int_{2}^{4} 3x^{2} - 6x \, dx = \left[x^{3} - 3x^{2} + c\right]_{2}^{4} = (4^{3} - 3(4^{2}) + c) - (2^{3} - 3(2^{2}) + c) = 16 + 4 = 20.$$

Area under a curve.

The area enclosed by the curve y = f(x), the *x*-axis and the lines

x = a and x = b is given by

$$\int_a^b f(x) dx.$$

For areas *below* the *x*-axis, the definite integral gives a *negative* value.

Also beware of cases where the curve is partly above the *x*-axis and partly below it.



Example (2): Find the area under the curve $y = x^2 - 4x + 5$ between x = 0 and x = 3.

The area is obtained by



Example (3): Find the area under the curve $y = x^2 - 2x$ between x = 0 and x = 3, and explain the result.

The area under the curve is given as

$$\int_{0}^{3} x^{2} - 2x \, dx$$
 which works out as
$$\left[\frac{x^{3}}{3} - x^{2}\right]_{0}^{3} = (9 - 9) - (0 - 0) = 0.$$

The graph is below the *x*-axis when *x* is between 0 and 2, and above the *x*-axis when *x* is between 2 and 3.

Those two parts are equal in area, but because they are on different sides of the *x*-axis, the algebraic area cancels out to zero.



Example (4): Find the area under the curve $y = x^2 - 2x$ between a) x = 0 and x = 2, and b) x = 2 and x = 3, and thus find the total area under the curve.

From
$$x = 0$$
 to 2, the area is $\int_0^2 x^2 - 2x \, dx$
= $\left[\frac{x^3}{3} - x^2\right]_0^2 = \left(\frac{8}{3} - 4\right) - (0 - 0) = -\left(\frac{4}{3}\right).$

(This result is negative since the area is below the *x*-axis.)

From
$$x = 2$$
 to 3, the area is $\int_{2}^{3} x^{2} - 2x \, dx$
= $\left[\frac{x^{3}}{3} - x^{2}\right]_{2}^{3} = (9 - 9) - \left(\frac{8}{3} - 4\right) = \left(\frac{4}{3}\right).$

(This result is positive since the area is above the *x*-axis.)

Both areas are numerically equal to $\frac{4}{3}$ square units, and so the total area under the curve is double that, or $2\frac{2}{3}$ square units.

Sometimes we might be asked to find the area between a line (or curve) and the y-axis.

In such cases, if y is defined as a function of x, then we re-express x as a function of y and integrate with respect to y.

Example (5): Find the area between the curve $y = \frac{4}{x^2}$, x > 0 and the *y*-axis from y = 1 to y = 4.

We re-express $y = \frac{1}{x^2}$ such that x is the subject;



The area under the curve is



 \therefore the shaded area is 4 square units.



To find the area between a line and a curve, a method is to find the areas under the line and the curve separately, and then subtract to find the required area.

Example (6): Find the area enclosed by the line y = 2x and the quadratic $y = x^2 - 4x + 5$.

The first step is to find the limits of integration, which would be the values of x where the line and the curve cross.

At the intersections, $x^2 - 4x + 5 = 2x \implies x^2 - 6x + 5 = 0.$

Factorising the resulting quadratic gives (x - 1)(x - 5) = 0, so the limits of the required integral would be x = 1 to x = 5.

The shaded area can be obtained by firstly taking the area under the line y = 2x (call it I_1), and secondly taking the area under the quadratic $y = x^2 - 4x + 5$ (call it I_2).

Note that the line y = 2x is the upper bound of the area to be integrated, and the quadratic $y = x^2 - 4x + 5$ is the lower bound.

The shaded area will be $I_1 - I_2$.





The area under the line, I_1 , is therefore $\int_1^5 2x \, dx$, or $[x^2]_1^5$, = 25 - 1, or 24 square units.

We could have also calculated the area using the trapezium area formula; the base is (5-1) or 4 units and the mean of the parallel sides is $\frac{1}{2}(2+10) = 6$ units, for a total area of 24 square units.

The area under the parabola,
$$I_{2}$$
, is $\int_{1}^{5} x^{2} - 4x + 5 dx = \left[\frac{x^{3}}{3} - 2x^{2} + 5x\right]_{1}^{5}$
= $\left[\left(\frac{125}{3}\right) - 50 + 25\right] - \left[\left(\frac{1}{3}\right) - 2 + 5\right]$
= $16\frac{2}{3} - 3\frac{1}{3}$, or $13\frac{1}{3}$ square units.

The shaded area is therefore $24 - 13\frac{1}{3}$, or $10\frac{2}{3}$ square units.

Alternative method (preferred).

The method above was shown for convenience of illustration. The area under the curve could have been subtracted from that under the line and the whole working performed in one integration.

The resulting integral would be
$$\int_{1}^{5} 2x \, dx - \int_{1}^{5} x^{2} - 4x + 5 \, dx = \int_{1}^{5} 6x - x^{2} - 5 \, dx$$

evaluating to
$$\left[3x^{2} - \frac{x^{3}}{3} - 5x \right]_{1}^{5} = \left[75 - \left(\frac{125}{3}\right) - 25 \right] - \left[3 - \left(\frac{1}{3}\right) - 5 \right]$$
$$= 8\frac{1}{3} - \left(-2\frac{1}{3} \right), \text{ or } 10\frac{2}{3} \text{ square units.}$$

Example (7): Find the area enclosed by the line $y = x^2$ and the quadratic $y = x^2 - 4x + 2$.



The line and the curve cross when $x^2 - 4x + 2 = x - 2$, i.e. $x^2 - 5x + 4 = 0$. Factorising gives (x - 1)(x - 4) = 0, so the limits of the required integral would be x = 1 to x = 4.

The graph on the left shows that y = x-2 is the upper function of the two, and so we need to work out the integral as $\int_{1}^{4} x - 2 \, dx - \int_{1}^{4} x^2 - 4x + 2 \, dx$.

Notice how the area to be integrated appears to be partly above the x-axis and partly below it, as on the graph on the left. This does not present a problem as in Example (3) because we are integrating the *difference* between the two functions, whose graph is on the right. This difference is positive throughout the interval as can be seen by the shaded area.

We can either work out the integrals separately and subtract the lower one from the upper one, or we can subtract before integrating. The second method is quicker, as it involves finding *one* integral rather than *two*, and so we will use this shorter method.

The resulting integral is
$$\int_{1}^{4} x - 2 \, dx - \int_{1}^{4} x^{2} - 4x + 2 \, dx = \int_{1}^{4} 5x - x^{2} - 4 \, dx$$

which evaluates to $\left[\frac{5x^{2}}{2} - \frac{x^{3}}{3} - 4x\right]_{1}^{4} = \left[40 - \left(\frac{64}{3}\right) - 16\right] - \left[\frac{5}{2} - \left(\frac{1}{3}\right) - 4\right]$
 $= 2\frac{2}{3} - \left(-1\frac{5}{6}\right)$, or $4\frac{1}{2}$ square units.

Example (8): Find the area enclosed by the quadratics $y = x^2 - 4x + 9$ and $y = 25 - x^2$.



The shaded area can be obtained by taking the area under the upper curve $y = 25 - x^2$, followed by taking the area under the lower curve $y = x^2 - 4x + 9$ and finally subtracting the second value from the first.

Therefore, the required area is given by

$$\int_{-2}^{4} 25 - x^2 \, dx - \int_{-2}^{4} x^2 - 4x + 9 \, dx = \int_{-2}^{4} 16 + 4x - 2x^2 \, dx$$
$$= \left[16x + 2x^2 - \frac{2x^3}{3} \right]_{-2}^{4} = \left[\left(64 + 32 - \frac{128}{3} \right) - \left(-32 + 8 + \frac{16}{3} \right) \right]$$
$$= \left[\left(96 - \frac{128}{3} \right) - \left(-24 + \frac{16}{3} \right) \right] = 120 - \frac{144}{3} = 72.$$

Examination questions often involve finding irregular areas, where we calculate an integral for part of the answer, but then add or subtract areas of other shapes such as trapezia, triangles or rectangles.

Example (9) (Omnibus).

The points A, B and C lie on the curve $y = 16-x^4$.



i) Find the *y*-coordinate of point C, given that the *x*-coordinate of C is 1.

ii) Find the *x*-coordinates of points A and B.

iii) Find
$$\int_{-2}^{1} (16 - x^4) dx$$
.

iv) Hence calculate the area of the shaded region bounded by the curve and the line AC.

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i) The y-coordinate of point C is $16-1^4$, namely 15.

ii) The solutions of $16 - x^4 = 0$ are those of $x^4 = 16$, i.e. x = 2 and x = -2. Therefore points A and B are (-2, 0) and (2, 0).

iii)
$$\int_{-2}^{1} (16 - x^4) dx = \left[16x - \frac{x^5}{5} \right]_{-2}^{1} = \left[\left(16 - \frac{1}{5} \right) - \left(-32 - \frac{32}{5} \right) \right]$$
$$= 15\frac{4}{5} + 25\frac{3}{5} = 41\frac{2}{5}.$$



iv) The area of the shaded region can most easily be calculated by subtracting the area of the triangle AXC from the integral result of part iii). (This is easier than finding the equation of the line AC, which only creates extra work).

Since the base of this triangle is 3 units and the height is 15 units, its area is $\frac{1}{2} \times 3 \times 15 = 22\frac{1}{2}$ sq. units

The shaded area is therefore $41\frac{2}{5} - 22\frac{1}{2} = 18\frac{9}{10}$ square units.

Example (10) (Omnibus). The graph of $y = 7x - x^2 - 6$ is sketched below.



i) Find $\frac{dy}{dx}$ and hence find the equation of the tangent to the curve at the point on the curve where x = 2.

Show that this tangent crosses the *x*-axis where $x = \frac{2}{3}$.

ii) Show that the curve crosses the *x*-axis where x = 1 and find the *x*-coordinate of the other point of intersection.

iii) Find $\int_{1}^{2} (7x - x^2 - 6) dx$.

Hence find the area of the shaded region bounded by the curve, the tangent and the *x*-axis.

(Copyright OCR MEI, GCE Mathematics Paper 4752, January 2009, Q.10)

i) $\frac{dy}{dx} = 7 - 2x$, so when x = 2, the gradient of the tangent is (7 - 4) = 3 at that point, whose *y*-coordinate is (14 - 4 - 6) or 4. The curve therefore passes through the point (2, 4).

The equation of this tangent is $y - 4 = 3(x - 2) \implies y = 3x - 2$. The tangent crosses the *x*-axis when 3x - 2 = 0, i.e. when $x = \frac{2}{3}$.

ii) When x = 1, $y = 7x - x^2 - 6 \implies y = 7 - 1 - 6 = 0$, so the curve crosses the x-axis when x = 1.

Since, by the Factor Theorem, (x - 1) is a factor of $7x - x^2 - 6$, inspection of the quadratic and constant terms reveals (6 - x) as the other factor.

The other point of intersection of the curve and the x-axis is therefore (6, 0).

iii)
$$\int_{1}^{2} (7x - x^{2} - 6) dx = \left[\frac{7x^{2}}{2} - \frac{x^{3}}{3} - 6x \right]_{1}^{2} = \left[\left(14 - \frac{8}{3} - 12 \right) - \left(\frac{7}{2} - \frac{1}{3} - 6 \right) \right]$$
$$= \left[\left(-\frac{2}{3} \right) - \left(-2\frac{5}{6} \right) \right] = 2\frac{1}{6}.$$

To find the area of the shaded region, we need to subtract the integral just found from the area of the triangle bounded by the points $(\frac{2}{3}, 0), (2, 0)$ and (2, 4).

The base of this triangle is $\frac{4}{3}$ units and its height 4 units, so its area is $\frac{1}{2} \times \frac{4}{3} \times 4 = 2\frac{2}{3}$ square units.



The area of the shaded region is therefore $2\frac{2}{3} - 2\frac{1}{6} = \frac{1}{2}$ square unit.

Mechanics examples.

Recall the following:

Velocity is the rate of change of displacement with respect to time, *t*, in other words, $v = \frac{ds}{dt}$. Acceleration is the rate of change of velocity with respect to time, so $a = \frac{dv}{dt}$ or $a = \frac{d^2s}{dt^2}$,

To obtain velocity from displacement, or to obtain acceleration from velocity, we differentiated.

We can also carry out the processes in reverse as follows:

 $s = \int v dt$ To find displacement from velocity, we integrate.

 $v = \int a \, dt$ To find velocity from acceleration, we integrate.

Also, the area under a velocity / time graph is equal to the total displacement.

Example (11): A high-performance car is being driven along a long straight track for 80 seconds.

Its velocity is modelled by $v = 14t - 0.75t^2$, where t is the time in seconds and $0 \le t \le 8$.

- i) Find the velocity of the car after 8 seconds.
- ii) Find an expression for s, the distance travelled, given that at t = 0, s = 0. iii) Find the total distance travelled by the car after 8 seconds according to this model.

After the car has been driven for 8 seconds, the velocity is modelled by $v = 32 \sqrt[3]{t}$, $8 < t \le 64$.

iv) Explain why the previous model, $v = 14t - 0.75t^2$, cannot be used for t > 20. v) Find the velocity of the car after 27 seconds.

vi) Find the total distance travelled by the car after 27 seconds.

vii) The car reaches its maximum velocity after 64 seconds, and assuming that this velocity remains constant, find the total distance travelled after 80 seconds.

i) When t = 8, $v = (14 \times 8) - 0.75(8^2) = 112 - 48 = 64$ m/s.

ii) We integrate to find the distance travelled by the car:

$$\int 14t - 0.75t^2 dt = 7t^2 - 0.25t^3 + c$$

Since s = 0 when t = 0, c = 0, so $s = 7t^2 - 0.25t^3$.

iii) The total distance travelled by the car in 8 seconds is

$$\int_0^8 14t - 0.75t^2 dt = \left[7t^2 - 0.25t^3\right]_0^8 = 448 - 128 = 320 \text{ metres.}$$

This distance also corresponds to the area under the curve below.



iv) Substituting t = 20 into the formula $v = 14t - 0.75t^2$ would give a result of v = 280 - 300 or -20 m/s, which implies the car is being driven in reverse ! (See diagram above)

v) After 27 seconds,
$$v = 32 \sqrt[3]{27} = 32 \times 3 = 96$$
 m/s.

vi) We need to evaluate
$$\int_{8}^{27} 32 \sqrt[3]{t} dt$$
 here;
 $\int_{8}^{27} 32 \sqrt[3]{t} dt = \int_{8}^{27} 32t^{\frac{1}{3}} dt = \left[\frac{32t^{\frac{4}{3}}}{\frac{4}{3}}\right]_{8}^{27} = \left[24t^{\frac{4}{3}}\right]_{8}^{27} = 24(81-16) = 1560.$

The car has travelled 1560 metres from the end of the 8^{th} second to the end of the 27^{th} , but we must add the 320 metres travelled in the first 8 seconds, giving a total distance of **1880 metres**.

iii) To find the distance covered between the 8th second and the 64th, we evaluate

$$\int_{8}^{64} 32t^{\frac{1}{3}} dt = \left[24t^{\frac{4}{3}}\right]_{8}^{64} = 24(256-16) = 5760.$$

After 64 seconds, the velocity is $v = 32\sqrt[3]{64} = 32 \times 4 = 128$ m/s. (that is 286 mph !)

From 64s to 80s is another 16s, so the car will be travelling a further 16×128 metres, or 2048 metres.

More formally, $\int_{64}^{80} 128 \ dt = [128t]_{64}^{80} = 10240 - 8192 = 2048.$

The total distance covered is therefore 320 + 5760 + 2048 = 8128 m (or about 5 miles !) See diagram below.



Example (12): A particle moves in a straight line which passes through the fixed point O.

Its acceleration, in cm/s², is given by a = 12 - 6t where t is the time in seconds and $0 \le t \le 8$.

- i) Given that the initial velocity of the particle is 15 cm/s, find v in terms of t.
- ii) Find the maximum value of *v*, and the time at which this maximum occurs.

iii) By factorising the expression for v, show that the particle has a maximum displacement at t = 5.

iv) Using the expression for v obtained in i), find $\int_0^5 v \, dt$ and $\int_5^8 v \, dt$.

What do those results tell us about the displacement of the particle a) after 5 seconds and b) after 8 seconds ?

i) We integrate *a* to find the velocity; $v = \int a dt = \int 12 - 6t dt = 12t - 3t^2 + c$.

Given v = 15 when t = 0, we have c = 15, so $v = 15 + 12t - 3t^2$.

ii) Since a = 0 when v takes a maximum value, we solve 12 - 6t = 0 giving t = 2. Substituting t = 2, we have v = 15 + 24 - 12 = 27.

: The particle attains its maximum velocity of 27 cm/s after 2 seconds.



iii) Maximum displacement implies v = 0, so we solve the equation $15 + 12t - 3t^2 = 0$.

$$15 + 12t - 3t^2 = 0 \implies 5 + 4t - t^2 = 0$$
 (dividing by 3) $\implies (5 - t)(1 + t) = 0$ (factorising)

Given the condition $0 \le t \le 8$, the only applicable solution is t = 5.

iv) Since $v = 15 + 12t - 3t^2$, we can integrate v to obtain the displacement s.

$$\int_0^5 15 + 12t - 3t^2 dt = \left[15t + 6t^2 - t^3\right]_0^5 = 75 + 150 - 125 = 100.$$

 \therefore The particle moves 100 cm in the positive direction in the first five seconds, and from the result in iii), that value of 100 cm is the maximum displacement.

$$\int_{5}^{8} 15 + 12t - 3t^{2} dt = \left[15t + 6t^{2} - t^{3}\right]_{5}^{8} = (120 + 384 - 512) - (75 + 150 - 125) = -108$$

 \therefore The particle then moves 108 cm in the negative direction between the fifth and the eighth seconds. As a result, is has a net negative displacement of 8 cm.

As an aside, we could have shown that result by evaluating

 $\int_0^8 15 + 12t - 3t^2 dt = \left[15t + 6t^2 - t^3\right]_0^8 = 120 + 384 - 512 = -8.$

See diagram below.



Integration and Transformations.

We can use the properties of transformation of functions to evaluate several integrals from one.

Example (13): In Example(1), we calculated that $\int_{2}^{4} 3x^{2} - 6x \, dx = 20$. Without carrying out any further actual integration, and letting $f(x) = 3x^{2} - 2x$, find the values of i) $\int_{2}^{4} f(x) + 5 \, dx$; ii) $\int_{4}^{6} f(x-2) \, dx$; iii) a) $\int_{2}^{4} 2f(x) \, dx$; iii) b) $\int_{2}^{4} - 2f(x) \, dx$ iv) $\int_{1}^{2} f(2x) \, dx$

v) Explain, with the aid of sketches, why it is not possible to find $\int_2^4 f(x-2) dx$ and

 $\int_{2}^{4} f(2x) dx$ without actual integration. Hence evaluate the integrals.

vi) Find the value of the constant k such that

$$\int_2^4 f(x) + k \ dx = 0.$$

The original graph of f(x) is shown on the right.

Note the integration limits of x = 2 to x = 4 and an integral value of 20.

Because the area to be integrated is entirely above the *x*-axis, it coincides with the integral.



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i) The graph of f(x) + 5 is a vertical translation of the graph of f(x) by 5 units in the positive *y*-direction.

The integral has increased in value to 30, because

$$\int_{2}^{4} f(x) + 5 \, dx = \int_{2}^{4} f(x) dx + \int_{2}^{4} 5 \, dx$$

or
$$\int_{2}^{4} f(x) dx + [5x]_{2}^{4} = 20 + 10 = 30.$$

This value could have been calculated without formal integration, because we have added a rectangle to the original area

This rectangle has a width of (4-2) or 2 units, and a height of 5 units, for an additional area of 10 units², hence the total area of 30 units².

To generalise,
$$\int_a^b f(x) + k \, dx = \int_a^b f(x) dx + [kx]_a^b = \int_a^b f(x) dx + k(b-a)$$
.

ii) The graph of f(x) - 2 is a horizontal translation of the graph of f(x) by 2 units in the positive *x*-direction. The limits of 2 (lower) and 4 (upper) have similarly been translated to new ones of 4 and 6, with the result that the integrals, and hence the areas under the two curves, are equal.



In general,
$$\int_{a-k}^{b-k} f(x+k) dx = \int_a^b f(x) dx$$
.

iii) The vertical stretches of a) f(x) to 2f(x), and b) f(x) to -2f(x), are straightforward, given that $\int_{a}^{b} kf(x)dx = k \int_{a}^{b} f(x)dx.$

Applying the transformation of f(x) to 2f(x), which is a *y*-stretch with a scale factor of 2, doubles the value of original integral to 40, as well as the area under the curve.

The transformation of f(x) to -2f(x) has a negative scale factor of -2, and thus the integral's value becomes -40, though the area is still 40 despite being on the negative side of the *x*-axis.



iv) The transformation of f(x) to f(2x) results in an *x*-stretch of scale factor $\frac{1}{2}$.

Unlike in the case of the *y*-stretches in part iii), we must apply the same scale factor to the limits.

The original limits of 2 (lower) and 4 (upper) are therefore scaled to 1 and 2, and the integral is similarly scaled to half is previous value, i.e. 10. The area of the transformed region is therefore 10 square units.

Generally,
$$\int_{a/k}^{b/k} f(kx) dx = \frac{1}{k} \int_{a}^{b} f(x) dx$$
.



v) The areas are different from those in each case because the limits have not been transformed as required.

Hence $\int_{2}^{4} f(x-2) dx$ is unrelated to $\int_{2}^{4} f(x) dx$ and needs to be recalculated. In fact the area under the curve ends up being entirely wholly *below* the x-axis when it was previously entirely *above* it !

From Example (1),

$$f(x) = 3x^2 - 6x$$
, so $f(x-2) = 3(x-2)^2 - 6(x-2) = 3x^2 - 12x + 12 - 6x + 12 = 3x^2 - 18x + 24$.

Hence,

:

.

$$\int_{2}^{4} 3x^{2} - 18x + 24 \, dx = \left[x^{3} - 9x^{2} + 24x\right]_{2}^{4} = (4^{3} - 9(4^{2}) + 96) - (2^{3} - 9(2^{2}) + 48) = 16 - 20 = -4.$$



A similar problem occurs if we were to try and find $\int_2^4 f(2x) dx$.

From Example (1),

$$f(x) = 3x^2-6x$$
, so $f(2x) = 3(2x)^2-6(2x)$, so $f(2x) = 12x^2-12x$.

Hence

$$\int_{2}^{4} 12x^{2} - 12x \, dx = \left[4x^{3} - 6x^{2}\right]_{2}^{4} = (4(4^{3}) - 6(4^{2})) - (4(2^{3}) - 6(2^{2})) = 160 - 8 = 152.$$



vi) Find the value of the constant k such that $\int_{2}^{4} f(x) + k \, dx = 0.$

Explain the result with the aid of a sketch. (Do not attempt to find the areas under the curve.)

We shall use the result $\int_{a}^{b} f(x) + k \, dx = \int_{a}^{b} f(x)dx + [kx]_{a}^{b} = \int_{a}^{b} f(x)dx + k(b-a)$. Substituting a = 2, b = 4, $\int_{a}^{b} f(x)dx = 20$ and $\int_{a}^{b} f(x) + k \, dx = 0$; $20 + k(b-a) = 0 \implies k(b-a) = -20 \ 0 \implies 2k = -20 \implies k = -10$.

Therefore
$$\int_{2}^{4} f(x) - 10 \, dx = 0.$$

We translate the graph of f(x) by 10 units in the negative vertical direction, and the result is shown below right. The translation has resulted in two equivalent areas above and below the *x*-axis within the limits of integration. Each area is about 6 square units, but because they are on opposite sides of the *x*axis, the resulting integral is zero.

