

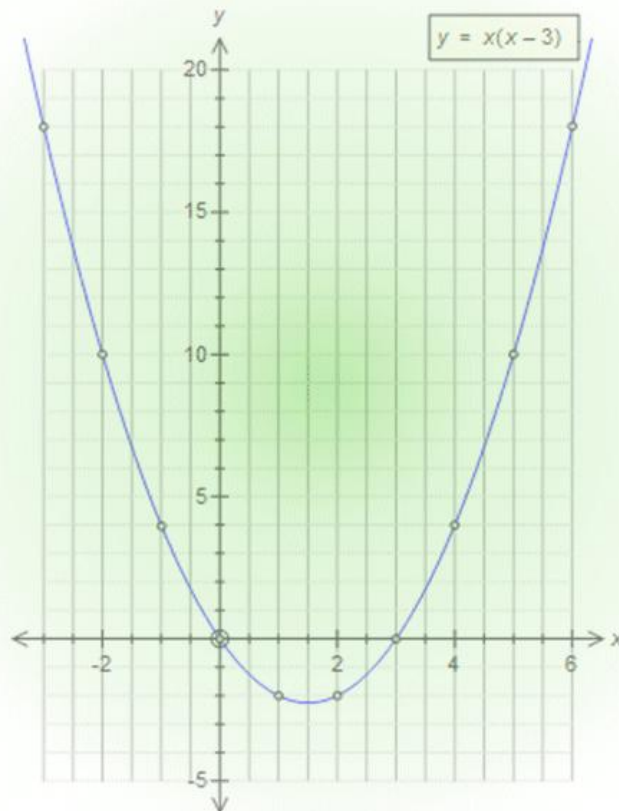
M.K. HOME TUITION

Mathematics Revision Guides

Level: GCSE Foundation Tier

NON-LINEAR GRAPHS

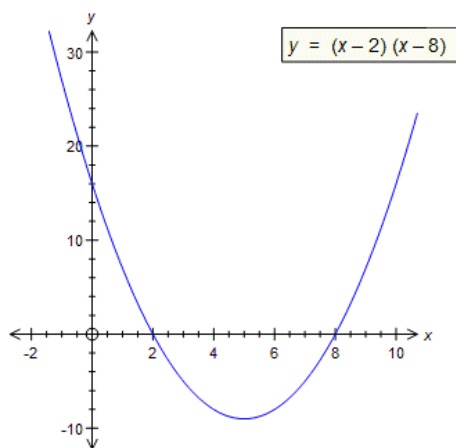
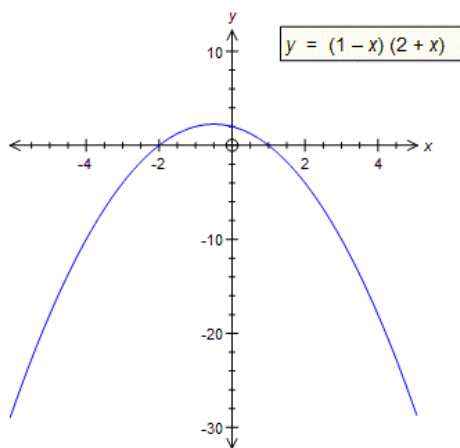
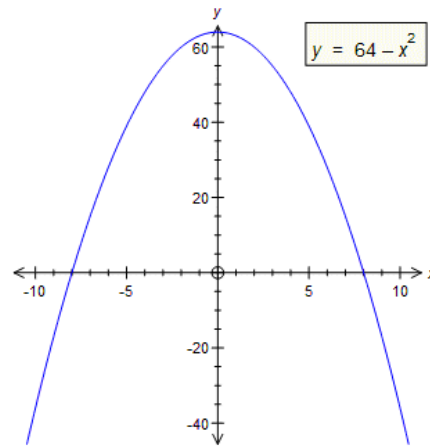
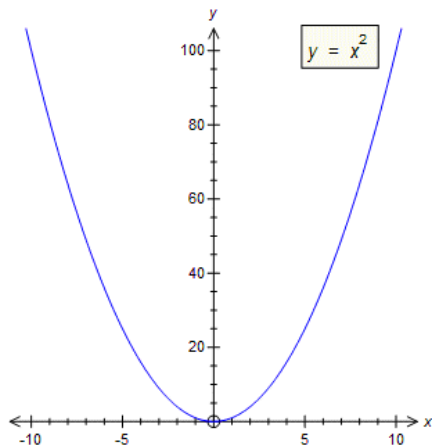
x	-3	-2	-1	0	1	2	3	4	5	6
$(x - 3)$	-6	-5	-4	-3	-2	-1	0	1	2	3
$y = x(x - 3)$	18	10	3	0	-2	-2	0	3	10	18



NON-LINEAR GRAPHS.

Quadratic graphs.

These graphs are of the form $y = ax^2 + bx + c$ where a , b and c are constants, and a is not zero. The highest power of x is 2 (the square of x). The basic graph of $y = x^2$ is shown upper left.



These graphs are 'bucket-shaped'.

When the x^2 term is positive, the graphs point downwards at a trough and the function takes a minimum value. The expansion of $y = (x - 2)(x - 8)$ is $y = x^2 - 10x + 16$.

On the other hand, they point upwards at a crest and have a maximum value when the x^2 term is negative. The expansion of $y = (1 - x)(2 + x)$ is $y = 2 - x - x^2$.

The 'depth' of a quadratic graph can vary, but this is as dependent on the scaling of the graph axes as on the actual function.

Example (1). Plot the graph of $y = x(x - 3)$ for x from -3 to 3 , in steps of 1 unit.

x	-3	-2	-1	0	1	2	3	4	5	6
$(x - 3)$	-6	-5	-4	-3	-2	-1	0	1	2	3
$y = x(x - 3)$	18	10	3	0	-2	-2	0	3	10	18

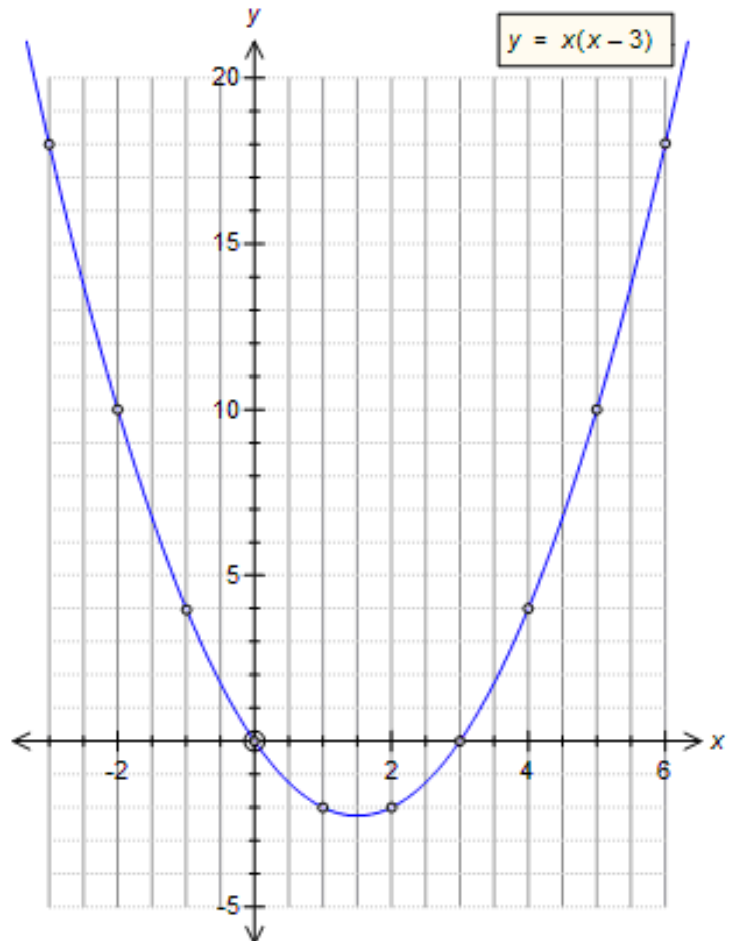
This is a quadratic graph, and so will have a 'bucket' shape.

We therefore plot the points $(-3, 18)$, $(-2, 10)$, $(-1, 3)$, $(0, 0)$, $(1, -2)$ and so forth, finally drawing a smooth curve through them all.

Any computing errors will betray themselves by points being off the path of the expected curve.

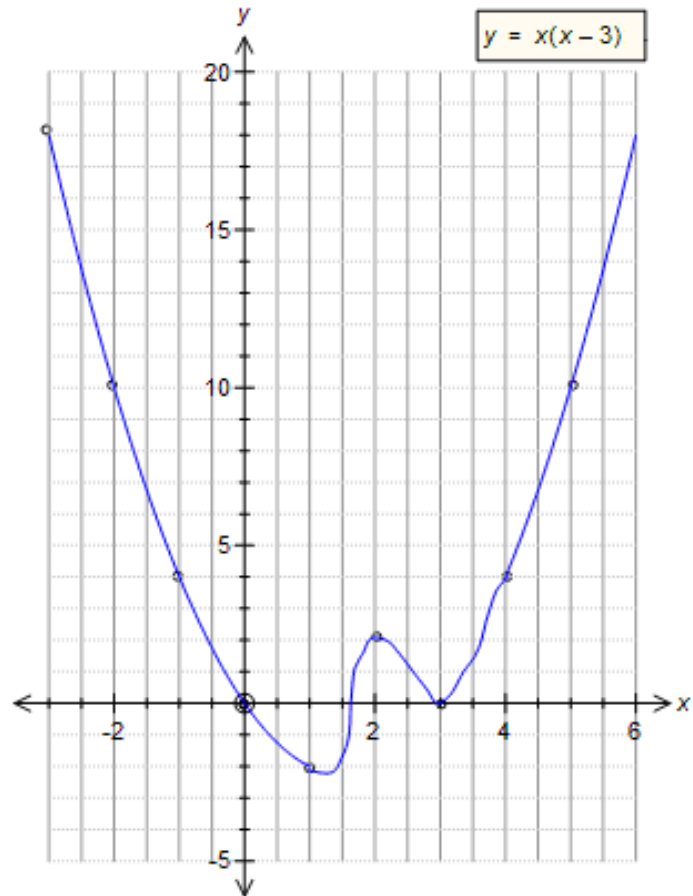
Notice how the points $(1, -2)$ and $(2, -2)$ are still connected by a curve, and not a straight line segment !

A way of avoiding such an error would be to plot an extra point at $(1.5, -2.25)$.



Another horror would be an attempt to plot a curve through an obviously incorrect point.

Here, the point (2, -2) has been incorrectly plotted as (2, 2), giving a graph with more twists and bends than it should have.

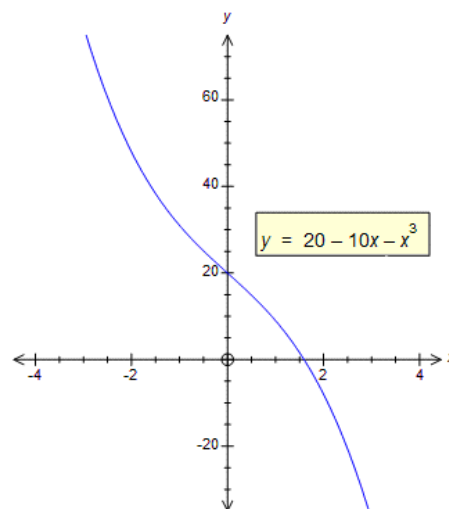
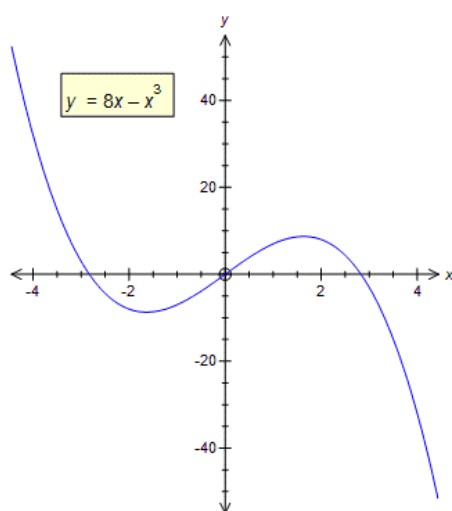
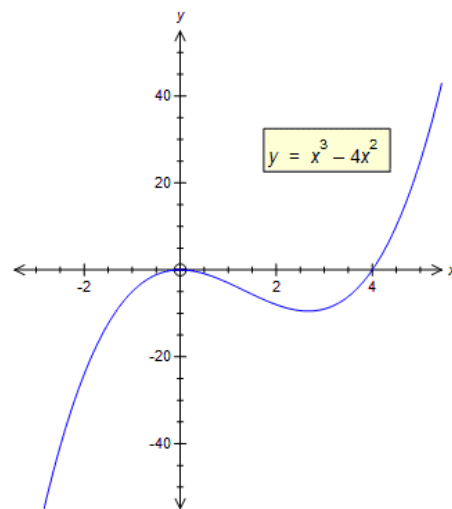
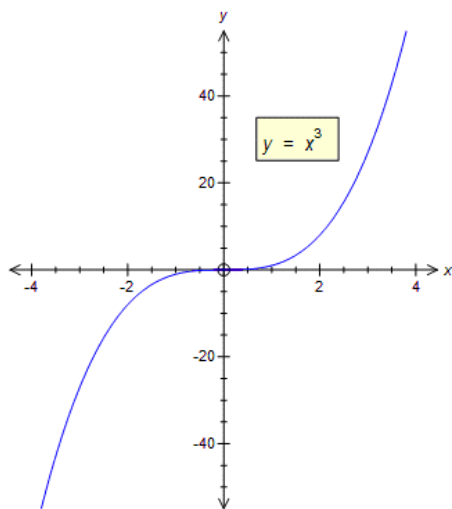


Cubic graphs.

These are a little more complicated than quadratic graphs.

Their functions are of the form $y = ax^3 + bx^2 + cx + d$ where a , b , c and d are constants, and a is not zero. The highest power of x is 3 (the cube of x).

The basic graph of $y = x^3$ is shown upper left.



These graphs are characterised by a 'double bend'.

If the term in x^3 is positive, the general slope is upward from lower left, but if the x^3 term is negative, the general slope is downward from upper left.

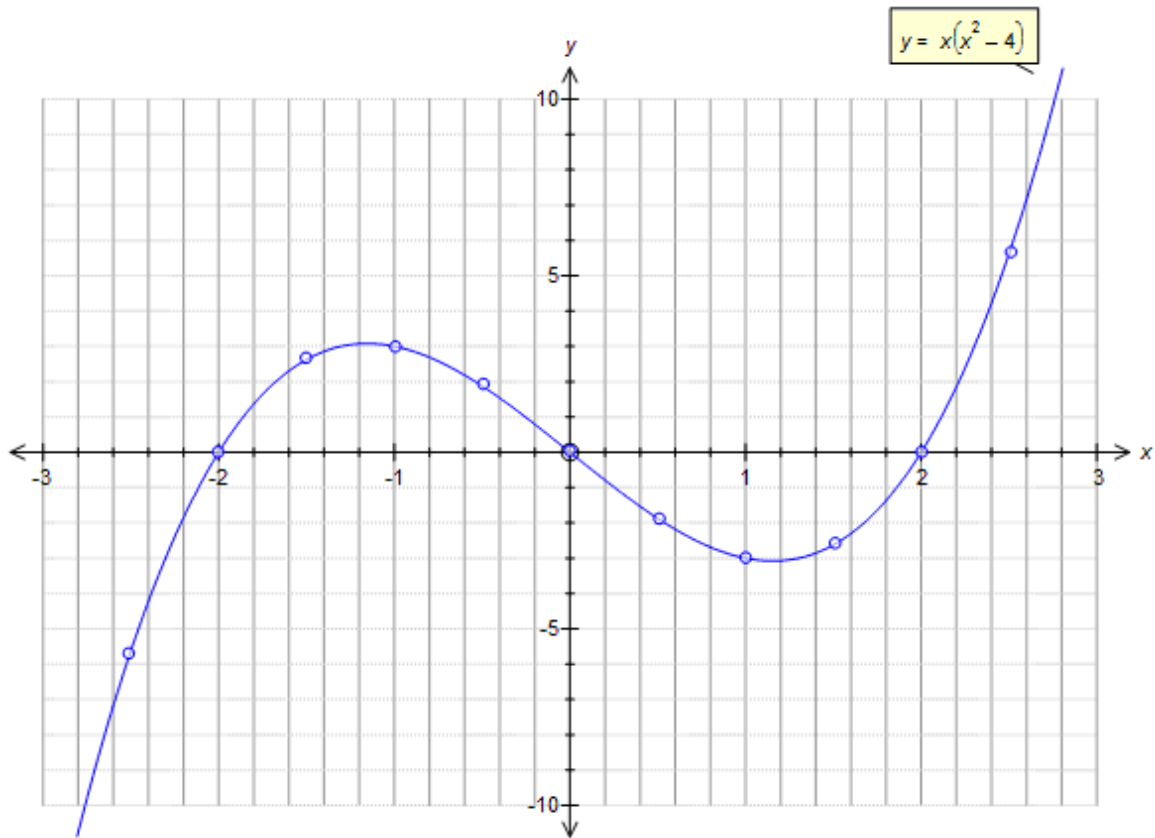
The 'bend' can also vary in severity - the graph on lower left has sharper 'bends' than the one on lower right.

Example (2). Plot the graph of $y = x(x^2 - 4)$ for x from -2.5 to 2.5 in steps of 0.5 , using a calculator.

Round your results to 1 decimal place.

x	-2.5	-2	-1.5	-1	-0.5	0	0.5	1	1.5	2	2.5
$y = x(x^2 - 4)$	-5.6	0	2.6	3	1.9	0	-1.9	-3	-2.6	0	5.6

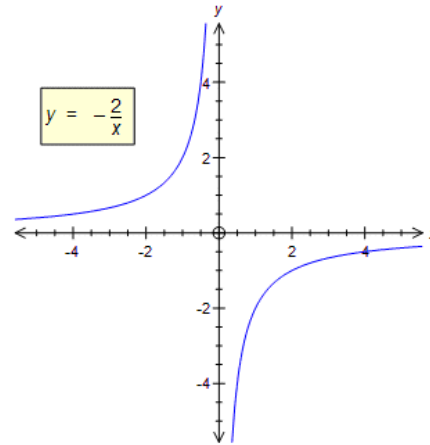
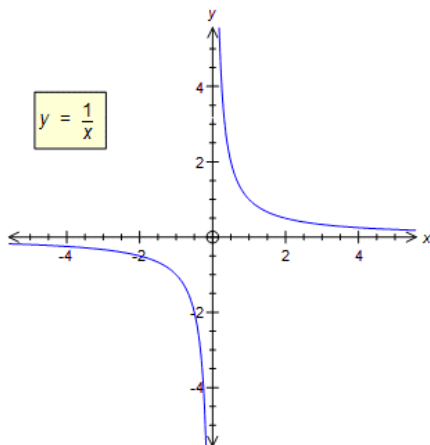
(Intermediate calculations not shown)



The resulting graph is a cubic, and has the characteristic ‘double bend’ shape.

Remember $x(x^2 - 4) = x^3 - 4x$.

Reciprocal graphs.



These graphs are shared by functions of the form $y = \frac{k}{x}$, where k is a non-zero constant. They differ from previous examples in that they seem to be in two unconnected parts: if k is positive, the two sections are in the upper right and lower left, but if k is negative, the sections are in the upper left and lower right.

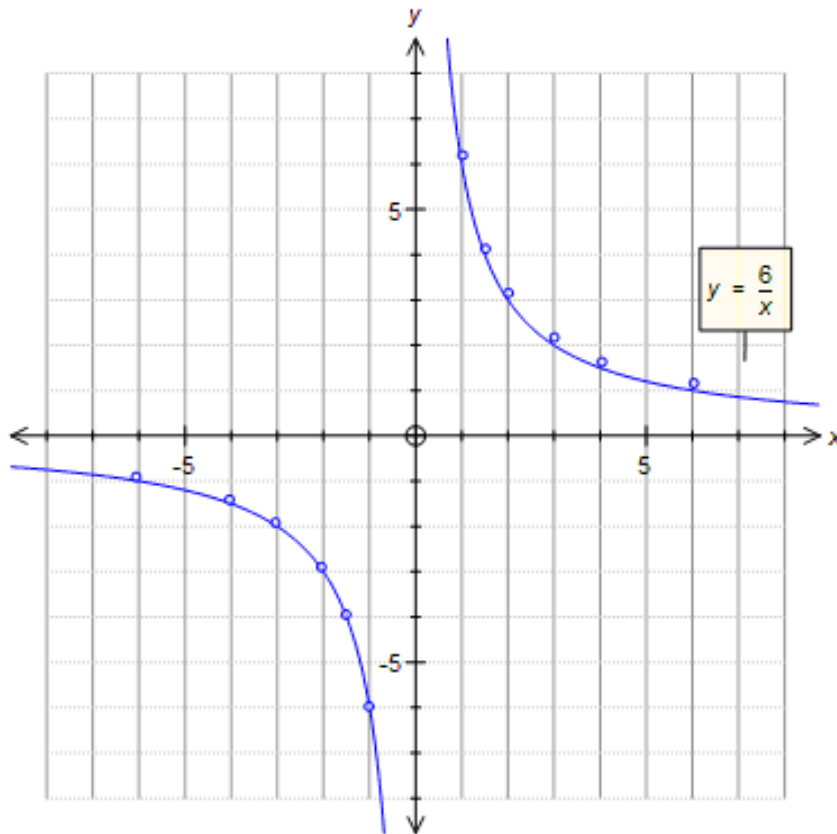
Note the following features of the standard graph $y = \frac{1}{x}$.

As x becomes large and positive, y stays positive but approaches zero.

As x becomes large and negative, y stays negative but approaches zero.

Example (3): Plot the graph of $y = \frac{6}{x}$ for x between -6 and 6, but excluding $x = 0$.

x	-6	-4	-3	-2	-1.5	-1	1	1.5	2	3	4	6
$y = \frac{6}{x}$	-1	-1.5	-2	-3	-4	-6	6	4	3	2	1.5	1



The graph is a reciprocal graph, consisting of two separate and unconnected parts.

In fact, the function $y = \frac{6}{x}$ is undefined when $x = 0$.